

Installing Meat Beats plugins

Meat Beats plugins are provided in the following formats:

- Mac 64bit (Intel & Silicon) AU/VST2/VST3 for macOS 10.14 and later
- Windows 64bit Intel VST2/VST3 for Windows 8.1/10/11

To install the plugin copy the plugin file AND the *.instruments* folder to your system plugins folder or custom plugin folder, if you have one.

Mac AU

Copy the *.component* file AND the *.instruments* folder to:

Macintosh HD > Library > Audio > Plug-Ins > Components

Mac VST2

Copy the *.vst* file AND the *.instruments* folder to:

Macintosh HD > Library > Audio > Plug-Ins > VST

Mac VST3

Copy the *.vst3* file AND the *.instruments* folder to:

Macintosh HD > Library > Audio > Plug-Ins > VST3

Windows VST2

Copy the *.dll* file AND the *.instruments* folder to either:

C:\Program Files\Common Files\VST2 or *C:\Program Files\VST Plugins*

Windows VST3

Copy the *.vst3* file AND the *.instruments* folder to:

C:\Program Files\Common Files\VST3

Rescan your plugin folders to use the new plugin. Logic Pro and GarageBand may require a computer restart to register the plugin.

TROUBLESHOOTING

If you see "Cannot find any instruments" check that the *.instruments* folder is in the same folder as the plugin file.